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Whelen PAR46 LED Spotlight

Version 3.0

Credits

- Whelen LED spotlight modeled and textured by Cj24.

Terms of use

- You may modify this modification and redistribute your edited work provided that correct credits are given. Unlocked versions of this modification may only be redistributed if you include a link to the original download.
- You may not convert or port this modification to other games or platforms.

Notes

- Disable the base to pivot and rotate axes options to rotate the parts of the generic version based on their pre-set axes.
- Charger version of the spotlight is optimized for Peralta's 2018 Charger.
- LOD polygon count:
 - L0: 2085
 - L1: 823
 - L2: 350
 - L3: 216

Changelog

- 3.0: - Higher texture resolution.
- Added emissive.
- Added diode texture behind lens.
- 2.1: - Prevented glass from being tinted.

Files included

- whelen_par46.yft
- charger18_whelen_par46.yft
- spotlight.dds
- spotlight_s.dds
- spotlight_n.dds
- Readme
- Pictures

